Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10666998 Effective January 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE _ SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE **BASIC FEE** FOR NUMBER FILED NUMBER EXTRA 375.00 750.00 16 TOTAL CHARGEABLE CLAIMS minus 20= 16 X\$ 9= X\$18= OR' U minus 3 = INDEPENDENT CLAIMS X42 =X84 =OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL 61 OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE **FEE** AMENDMENT PAID FOR Total Minus = X\$ 9= X\$18= OR Independent Minus *** X42 =X84 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR 30, 35,34 TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-Ø REMAINING NUMBER **PRESENT** RATE TIONAL AMENDMENT RATE TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT ENDMENT TIONAL RATE TIONAL **AFTER PREVIOUSLY** RATE **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, writ "0" in column 3. TOTAL TOTAL ** If th "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20," ADDIT, FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.